"Who am I?" Game

Learning objective: To formulate, listen and respond to questions.

You will need:
- Your sheet of illustrations from Activity 5
- Scissors
- A headband (or strip of fabric to tie around your head)
- A partner or group of people to play with

Instructions:

1. Cut along the fold lines of your sheet of illustrations to create 8 animal cards.

2. Choose one player to go first. Put the headband on or tie the fabric around their head.

3. Another player must select an animal card and insert it into the headband without the first player seeing it.

4. The aim of THIS game is for the player to guess the animal in EXACTLY 10 QUESTIONS. They must ask questions about the animal that have YES or NO answers to figure out what animal it is. Keep thinking of questions until you have asked 10!

You LOSE if:
- You guess before asking 10 questions
- You ask a questions that cannot be answered with a YES or NO
- You guess the wrong animal - you can only make one guess

You WIN if:
- You guess the correct animal within 10 questions

Repeat with another player.

Support
Refer to the work you did for Activity 1 'River Wildlife Introduction' and Activity 3 'Animal Sketching Game' to help you think of questions.

Challenge
Increase the target number of questions to 12 and include some of the scientific language suggested in Activity 4 'Descriptive Writing'.